



# Michael McFarland

writer, rocker, biker, geek

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## INPUT LIST - FULL BAND

CH #	Real #	Mntr #	Instrument	Mic	Staging	Insert	Comment	Symbol
1			Kick	D112	U.S.C.			KICK
2			Snare	Shure SM57	U.S.C.			SN
3			Cajon	Shure SM57	U.S.C.			CJ
4			Rack Tom	Senn 604	U.S.C.			RT
5			Floor Tom	Senn 604	U.S.C.			FT
6			Over Head L	ATM 33R	U.S.C.			OH<
7			Over Head R	ATM 33R	U.S.C.			OH>
8			Bass D.I.	Active D.I.	U.S.C.	COMP 1		BASS DI
9			Bass Mic	Beta 52 or D112	U.S.L.	COMP 2		BASS MIC
10			Upbright Bass D.I.	Active D.I.	U.S.L.	COMP 3		UBASS
11			Rhythm Guitar	Shure SM57	U.S.L			RHY GT
12			Lead Guitar	Shure SM57	U.S.R			LD GT
13			Keyboard D.I.	Active D.I.	D.S.L			KEYS
14			Acoustic D.I.	Active D.I.	D.S.C			AC GT
15			Loop Station D.I.	Active D.I.	D.S.C.			LOOP
16			Sequencer D.I.	Active D.I.	D.S.R			MAC
17			Lead Vocal	Shure SM58	D.S.C			LD VOX
18			Keyboard Vocal	Shure SM58	D.S.L			KEYS VOX
19			Lead Guitar Vocal	Shure SM58	D.S.R			L GT VOX
20			Drum Vocal	Shure SM58	U.S.C.			DR VOX

DEFINITIONS TABLE	DEF TABLE 2	NAMES
U.S.R. - Up Stage Right	EL GT - Electric Guitar	L. VOX/KEYS/AC GT
U.S.C. - Up Stage Center	MIC - Microphone	MICHAEL
U.S.L - Up Stage Left	OH - Over Head	
D. S. R. - Down Stage Right	FL - Floor Tom	DRUMS/VOX
D. S. C - Down Stage Center	RT - Rack Tom	LOUIS
D. S. L - Down Stage Left	SN - Snare Drum	
COMP - Compression Effect	KICK - Bass Drum	BASS
GATE - Gate Effect	HH - Hi Hat	ALEX
D.I. - Direct Input Box	BOOM - Mic Stand	
AC GT - Acoustic Guitar	MNTR - Monitor	LD GT/SEQUENCER
CJ - Cajon Drum		KEVIN

### NOTES

- Band requires half hour in which to do a proper sound check
- Band will have 4 bottles of water on stage prior to show
- We expect all wiring and technical matters to have been dealt with by the time we arrive besides those of connecting our own gear to your DI boxes and those types of wiring
- **NO LESS THAN 16 CHANNEL MIXING CONSOLE**
- **MIN. 4 SEPARATE MONITOR MIXES**
- **PLEASE REVIEW STAGE PLOT AND CONTACT US IN ADVANCE WITH ANY ISSUES OR CHANGES**